SEARCHING FOR SIMILARITY IN ELECTRONIC STRING ART IMAGES AS A MATH CIRCLE ACTIVITY

Steve Erfle, Dickinson College with Dee Montealvo, Culver City MS

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ELECTRONIC STRING ART (ESA)

Electronic String Art, ESA, extends traditional string art and allows instantaneous exploration of hypotheses by manipulating 4 parameters controlled by up and down arrows so that even very young users can create their own images and watch them change as they change parameters.

ESA is part of **Playing with Polygons**, a free web resource that explores the interplay between math and art based on regular polygons.

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n, S, P, J

- ESA basics take only a few minutes to master.
- Subdivide each line of the n,J-star into S equal subdivisions.
- Connect every Pth subdivision endpoint starting at the top.
- ullet Stop when the top is the end after n·S or fewer lines.

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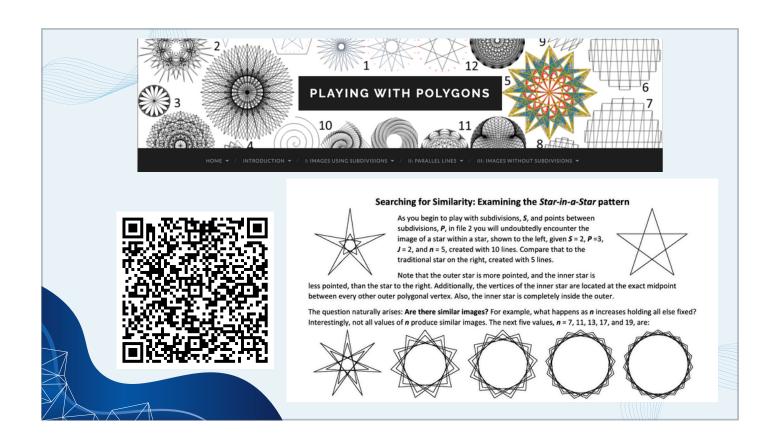
WHY DOES THIS WORK?

Why are Needles Created given S = 3, P = 4 for odd n and J = (n-1)/2?

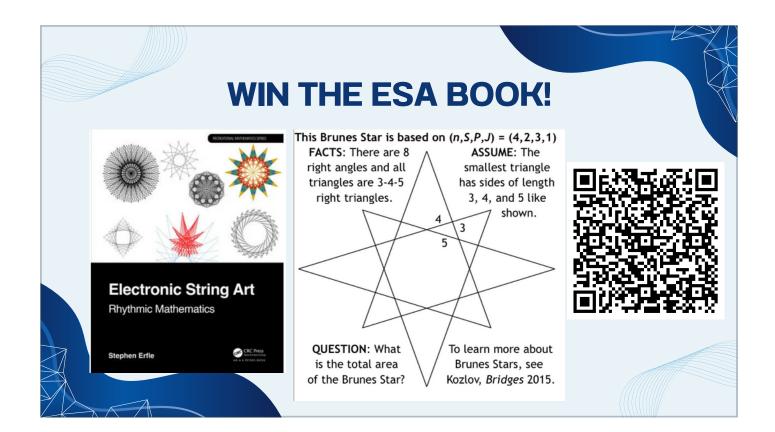


The second ESA video provides visual "proof" that one obtains sharper and sharper needles as n increases given odd n values. Given (n,S,P,J) = (n,3,4,(n-1)/2), the first line drawn is from the top to a point one third of the way along the second line of the vertex frame from vertex (n-1)/2 to vertex n-1. This first endpoint is just to the right of the vertical diameter of the circle containing vertices of the n-gon and it forms the right side of the vertical needle in the final image (the left side of the vertical needle is the last line of the final image).

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THANK YOU FOR LISTENING!

STEVE ERFLE

erfle@dickinson.edu

DEE MONTEALVO

deemontealvo@ccusd.org

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